



Rendering time: 9 hr. 46 min. 39 sec. on a Pentium 4-1.7 GHz machine



Overall View
Rendering time: 6 hr. 45 min. 24 sec. on a Pentium 4-1.7 GHz machine

Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

This 3D image of current and planned developments in Boston is intended for illustrative purposes only.
Accuracy of this image is not suitable for engineering purposes.





Rendering time: 6 hr. 45 min. 25 sec. on a Pentium 4-1.7 GHz machine

Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

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Accuracy of this image is not suitable for engineering purposes.





Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

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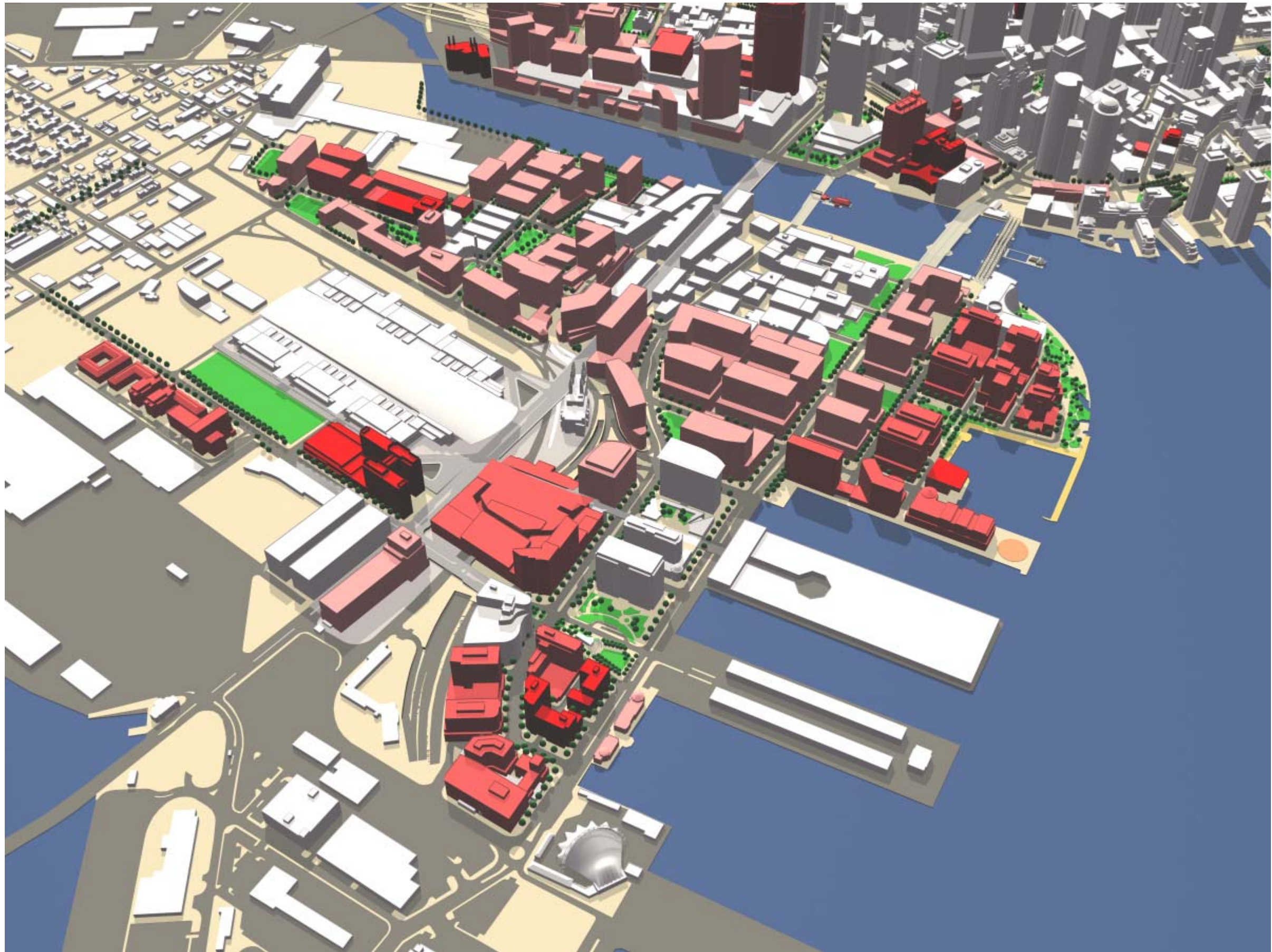
Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

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Accuracy of this image is not suitable for engineering purposes.

Rendering time: 31 min. 21 sec. on a Xeon 3.06 GHz Dual-CPU machine





Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

This 3D image of current and planned developments in Boston is intended for illustrative purposes only.
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Rendering time: 5 min. 14 sec. on a Xeon 3.06 GHz Dual-CPU machine





Digital 3D model of Boston 2004

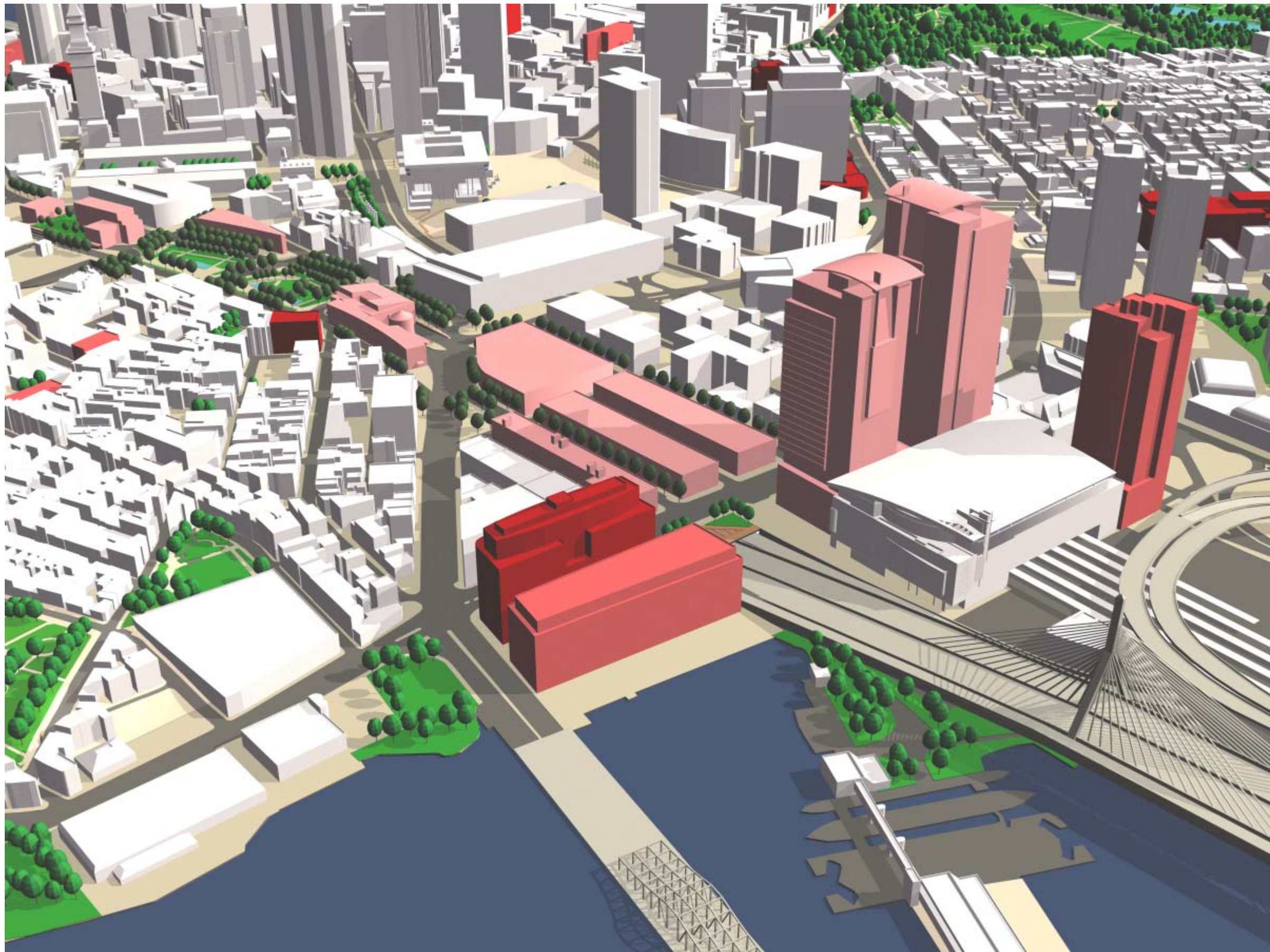
Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

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Rendering time: 9 min. 9 sec. on a Xeon 3.06 GHz Dual-CPU machine



**Boston
Redevelopment
Authority**



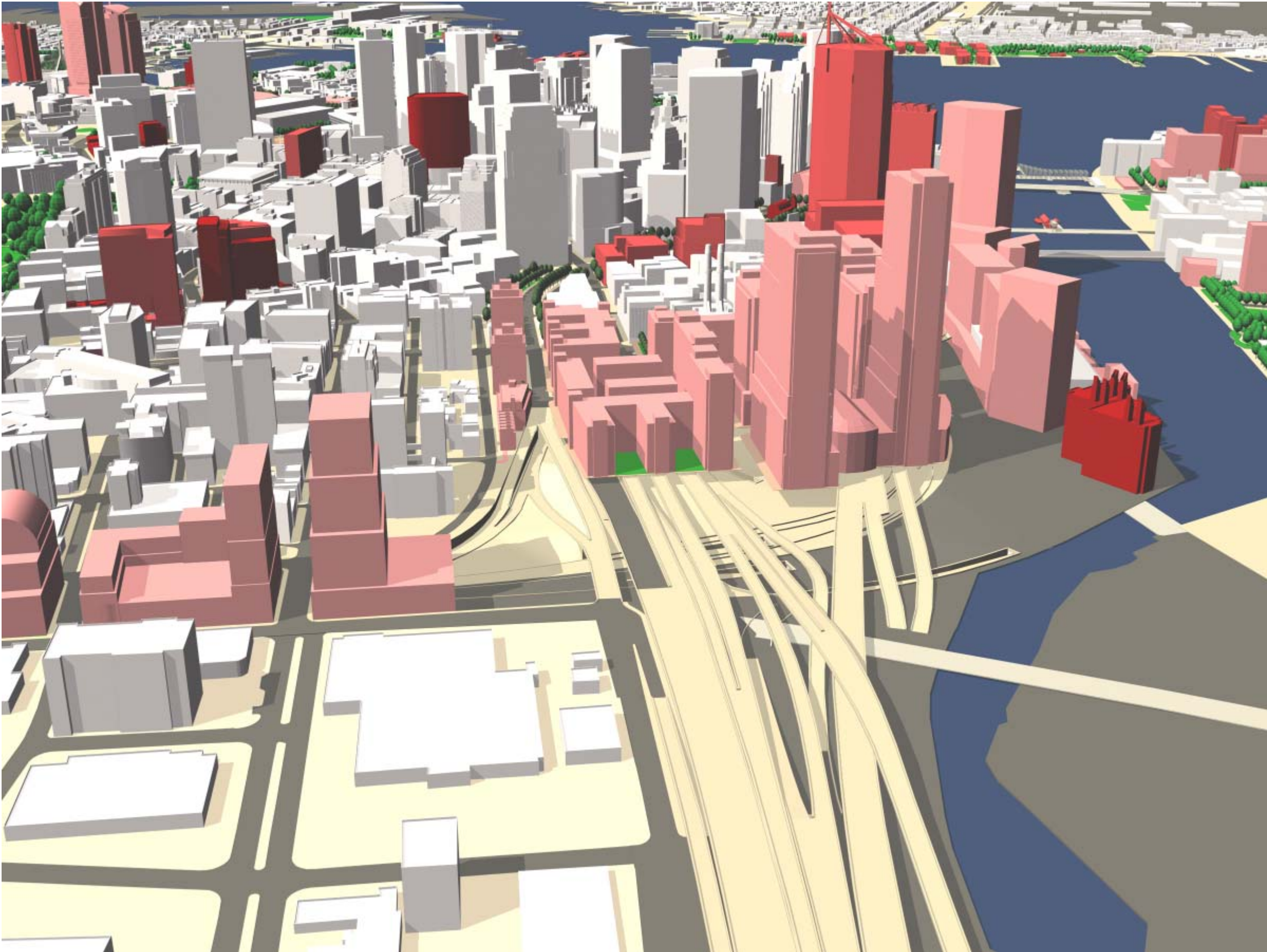
Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

This 3D image of current and planned developments in Boston is intended for illustrative purposes only.
Accuracy of this image is not suitable for engineering purposes.

Rendering time: 7 min. 8 sec. on a Xeon 3.06 GHz Dual-CPU machine





Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

This 3D image of current and planned developments in Boston is intended for illustrative purposes only.
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Rendering time: 6 min. 47 sec. on a Xeon 3.06 GHz Dual-CPU machine





Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

This 3D image of current and planned developments in Boston is intended for illustrative purposes only.
Accuracy of this image is not suitable for engineering purposes.

Rendering time: 7 hrs. 38min. 48 sec. on a Xeon 3.06 GHz Dual-CPU machine





Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

This 3D image of current and planned developments in Boston is intended for illustrative purposes only.
Accuracy of this image is not suitable for engineering purposes.

Rendering time: 8 hrs. 56min. 22 sec. on a Xeon 3.06 GHz Dual-CPU machine





Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

This 3D image of current and planned developments in Boston is intended for illustrative purposes only.
Accuracy of this image is not suitable for engineering purposes.

Rendering time: 10 min. 14 sec. on a Xeon 3.06 GHz Dual-CPU machine





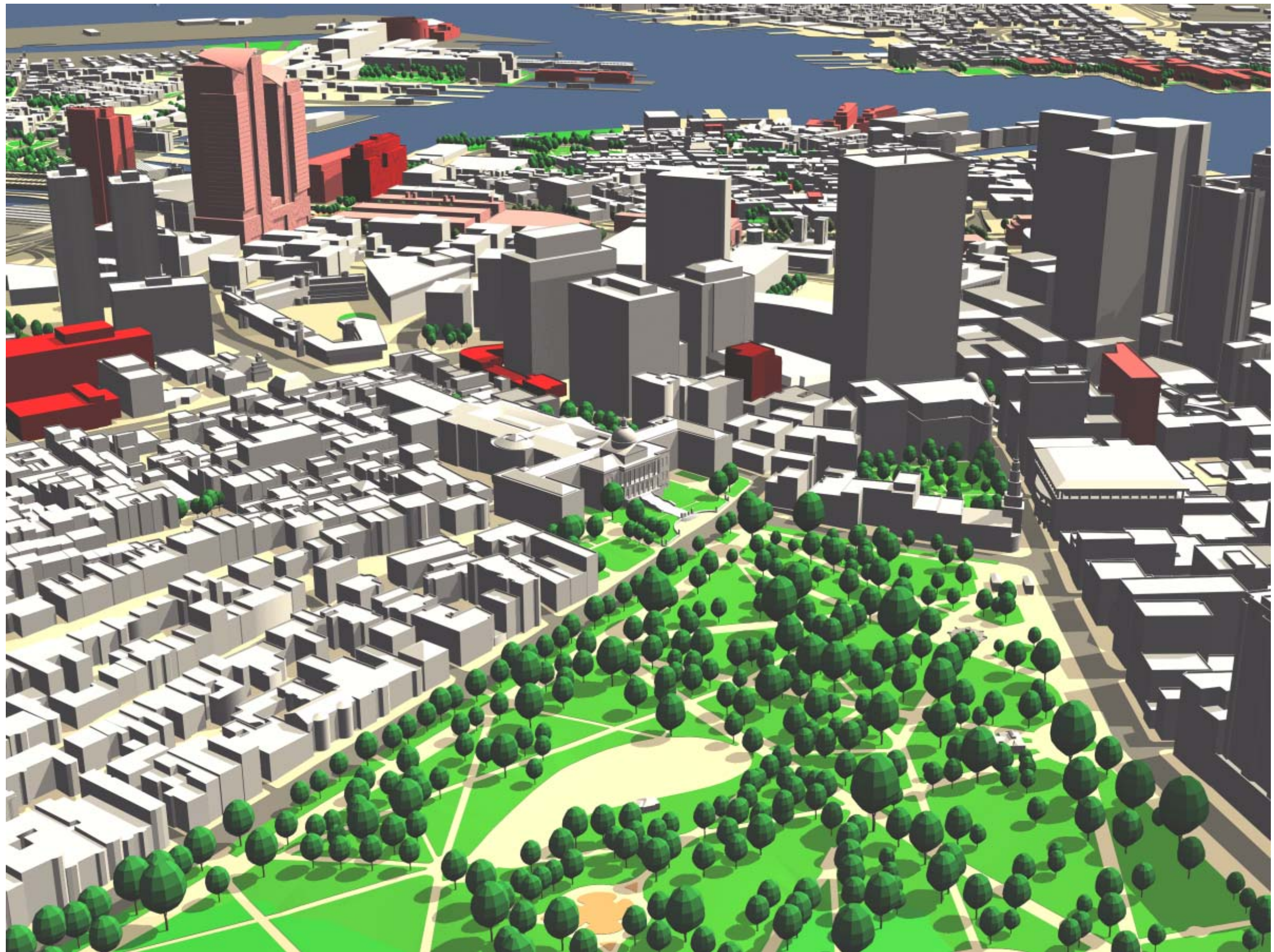
Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

This 3D image of current and planned developments in Boston is intended for illustrative purposes only.
Accuracy of this image is not suitable for engineering purposes.

Rendering time: 9 min. 52 sec. on a Xeon 3.06 GHz Dual-CPU machine





Digital 3D model of Boston 2004

Total of 91,740 buildings extruded
240 MBs AutoDesk VIZ 2005

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Accuracy of this image is not suitable for engineering purposes.